

Nova Scotia Stick Curling Competitive League

OPERATING POLICIES

LEAGUE COMPOSITION

1. NSSCCL will consist of the number of teams deemed appropriate by the NSSCCL Board of Directors and will be selected from a variety of curling clubs.
2. The NSSCCL Board of Directors will use whatever processes and methods that they determine appropriate to recruit and choose the teams to compete in the league. Team selection will be evaluated by the Board of Directors and considered in light of the NSSCCL mission statement and core objectives.
3. NSSCCL reserves the right to protect the integrity of the league and can refuse to admit any team if their inclusion is seen as detrimental to the league or achieving its objectives. NSSCCL also reserves the right to refuse to admit a team if there are no available openings in the league.
4. There is no appeal process once the NSSCCL Board of Directors has made a team inclusion or exclusion decision.
5. An annual evaluation of the league structure and operations will be carried out.
6. The rules established by the Canadian Stick Curling Association and found on the website www.canadianstickcurling.ca will govern all league play.
7. Helmet usage during play will conform to regulations adopted by the Canadian Stick Curling Association and the Nova Scotia Stick Curling Association. If there is a discrepancy between the regulations of the two bodies then the regulations adopted by the Nova Scotia Stick Curling Association will prevail.
8. NSSCCL is a competitive league but all teams, and team members, are expected to adhere to curling etiquette, act in a professional manner and be respectful of all league members, club members and club staff at all times.
9. Complaints received by the Board of Directors about a failure of a player, or team, to act in an appropriate manner will be dealt with by the Board

members and a range of sanctions from a verbal warning to suspension from the league can be applied.

TEAM COMPOSITION

10. One substitution of a team member is permitted for league play. The substitute player can be any stick player in Nova Scotia but should not be a player already registered in the competitive league. The Board of Directors can award a game forfeit if a team attempts to “stack” their team for an important league game, or championship play game through substitution.
11. If neither team member can participate then the game is forfeited. A substitute team can be sent to play the scheduled game but all points for that game will be awarded to the opponent of the team that forfeited.

Rescheduling of Games

12. Every attempt will be made to reschedule games in situations where a club cannot make a league match. This could be caused by factors such as weather, ice maintenance problems or other uncontrollable factors. Games will not be rescheduled to meet the personal preferences of team members or in any situation that would not preclude participating club teams from competing.

Ice Times

The participating clubs will obtain ice time necessary to schedule their home matches if there are head-to-head games scheduled by the league. This would normally be at their home club but nothing precludes obtaining ice time at an alternate club.

13. Ice time bookings will be obtained to facilitate the league schedule developed. Ice times must be reasonable in relation to the demographics of the player group (eg: no 11:00 PM start times, reasonable number of games per day)
14. Head to head club matches would require three hours of ice time for two sheets of ice. Tournament play ice time must be adequate to facilitate the number of draws and ice maintenance required.

League Schedule

15. The appropriate number of games per season and the completion format will be determined by the NSSCCL Board of Directors. A schedule of games will be created once the participating teams are determined and then modified based on any ice time availability issues.

League Standings

16. Points will be awarded for league play as follows:
 - a. Win in regulation, concession or forfeit by other team 2 points
 - b. Tie at end of six ends – eventual winner 2 points – losing team 0-point
 - c. Loss 0 points

It is the responsibility of the host club representative to report the game results to the league's designated scorekeeper if there is head-to-head competition. Host club representatives will be provided with score sheets for each of their home games. Game results can be reported through the designated website area. Game results should be reported within 24 hours of completion of any league game.

A league representative will be responsible for providing score sheets for tournament play and ensuring that the game results are reported on a timely basis.

Championship

17. The league championship will be played wherever sufficient available ice time can be found.
18. Team seedings will be determined based on league play results
19. The top four teams based on league results will participate in the championship and the next four teams will compete in a consolation championship. A Paige playoff system will be used for both the championship and consolation finals.
20. Seeds 1 and 2 will play against each other and the winner of that match goes directly to the championship final
21. Seeds 3 and 4 will play against each other for the right to play the loser of the game between Seeds 1 and 2
22. The winner of that game (loser of first game and winner of second game) will play in the championship / consolation championship game.
23. Hammer in the first end for the league finals will be determined based on final league standings for Draw 1, winning team from Draw 1 over losing team from Draw 1 for Draw 2 and team that went directly to the championship game for the Draw 3 championship game.

24. Tie Breaker Process

In case of a tie in standings at the end of league play the following tie-breaker process will apply. A winner is declared at the earliest level that a tie-break is determinable. If a winner is determinable after applying level a then the process stops at level a. If not, then the process continues to level b. If no clear winner emerges from level b of the process you then continue on to the next level until a determination of a winner is possible at an individual process level.

- a. Results of head to head play
- b. Most wins in regulation ends
- c. Most road wins if there is head to head play

25. If there is still no determinable winner after applying the above process then a seeding decision will be made by the Board of Directors of NSSCCL

Fees / Sponsorship

26. Fees will be determined by the Board of Directors and communicated to NSSCCL teams. Failure to remit said fees will result in that team being removed from the league.
27. Sponsorship will be accepted as long as association with the sponsor does not reflect badly on the reputation of the league, teams or team members.
28. League funds must be used to benefit the league and its teams. A budget shall be submitted to the Board of Directors at the start of the season and an accounting of funds spent presented at the annual general meeting.

Operating Decisions

29. All necessary operating decisions will be made, and can be modified, subject to a majority vote by the Board of Directors

Banking and Finances

30. A separate bank account will be opened for the league. All funds received or disbursed will be adequately recorded. Appropriate internal controls will be put in place including that all disbursements will require approval with two signatures.